

HTMLRenderer User Guide

Version 17.0

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Contents

1	INTRODUCTION	1
1.1	Hello World	1
1.2	Other Resources.....	2
1.3	User Events	2
1.4	An Example of a Portal.....	3
2	SIMPLE EXAMPLES	4
2.1	Render a SharpPlot chart	4
2.2	An application with 2 Pages	4
2.3	A Form with a Button	5
2.4	Using <code>HttpUtils</code> with <code>HTMLRenderer</code>	6
3	GENERATING HTML	9
4	TECHNICAL OVERVIEW.....	10
5	DIALOG GUI IMPLEMENTATION FOR <code>HTMLRENDERER</code>	11
5.1	Properties.....	11
5.2	Properties Specific to <code>HTMLRenderer</code>	11
5.3	Events.....	12
5.4	Events Specific to <code>HTMLRenderer</code>	12
6	DEBUGGING <code>HTMLRENDERER</code>	14
7	RUNNING <code>HTMLRENDERER</code> UNDER A WINDOWS RUNTIME APPLICATION	15

1 Introduction

The Dyalog webinar “*Something Old, Something New & Something Experimental*” includes a discussion and demonstration of the HTMLRenderer; it can be viewed at <https://dyalog.tv/webinar>.

Code samples can be copied-and-pasted from an HTML version of this document at [http://docs.dyalog.com/17.0/HTML Renderer User Guide.htm](http://docs.dyalog.com/17.0/HTML%20Renderer%20User%20Guide.htm).

Introduced with Dyalog 16.0, HTMLRenderer is an object which provides a cross-platform mechanism for producing Graphical User Interfaces (GUI), based on HyperText Markup Language (HTML). Currently HTMLRenderer is available under Microsoft Windows and Apple macOS. Our plan is to make HTMLRenderer available under Linux as well – including the Raspberry Pi. Using HTMLRenderer, your application can use the same user interface code and work in the same way across platforms.

HTMLRenderer is a built-in class, instances of which are created and managed using the Dyalog GUI framework functions `WC/WS/WG/NEW` and `DQ/NQ`. User interfaces are defined using HTML, which can, in turn, make references to code and data in a number of additional formats such as JavaScript to manage highly interactive content, Cascading Style Sheets (CSS) for both simple and sophisticated styling, SVG, JPG or BMP for images.

NOTE: With the release of Dyalog 17.0, HTMLRenderer has a new property, `InterceptedURLs`, which is used to indicate which URL patterns should trigger an `HTTPRequest` event for handling by your application. `InterceptedURLs` is a 2-column matrix where each row contains a URL pattern to match and a Boolean indicating whether the URL triggers an `HTTPRequest` event and is signalled back to your application. `InterceptedURLs` **MUST** be defined and have at least one row containing a 1 in the 2nd column, in order for your callback function to be used.

This is a breaking change from earlier versions of HTMLRenderer. To achieve the same behaviour as earlier versions set:

```
InterceptedURLs ← 1 2p '* ' 1
```

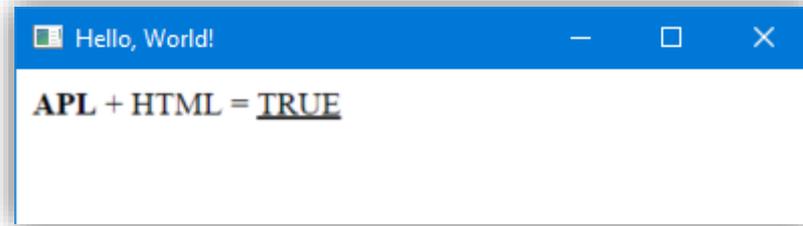
Additionally, the event message included with the `HTTPRequest` event now includes an 11th element, which contains the HTTP Method that was invoked. **Application code should not assume a specific length of this, or any other event messages.**

1.1 Hello World

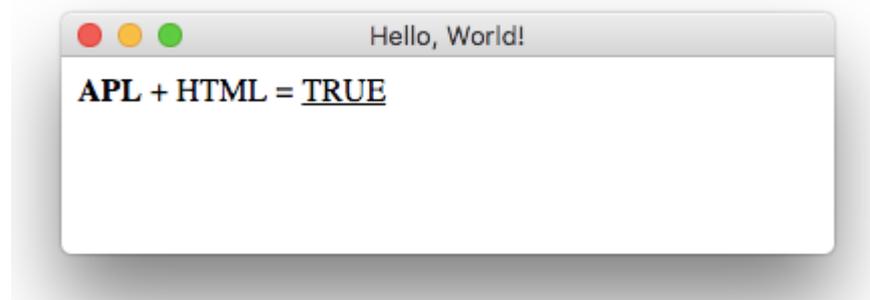
A minimal example of using an HTML renderer would be the following: The first line of code below creates an HTML header which includes a title tag – this will set the caption for the form that contains the HTML renderer. The second line defines the HTML body, and uses simple HTML tags to mark text up as bold, italic and underlined. Finally, an HTMLRenderer is created, using the header and body as the HTML and setting the size property as well:

```
head+ '<head><title>Hello, World!</title></head>'
body+ '<body><b>APL</b> + </i>HTML</i> = <u>TRUE</u></body>'
'hr' WC 'HTMLRenderer' (head,body) ('Size' (10 20))
```

Under Microsoft Windows, the result will be:



And under macOS:



On all platforms, the creation of an `HTMLRenderer` object causes APL to open a new window and run a copy of the Chromium Embedded Framework (CEF), passing the HTML to the CEF for rendering.

1.2 Other Resources

All HTML applications are based on an initial HTML document. Most modern user interfaces will reference other documents from the base, such as JavaScript and CSS files which contain code that can influence the way the base HTML is rendered, image files in a variety of formats, and of course hyperlinks to other pages.

If the HTML contains references to other documents, the CEF will retrieve each one by making an HTTP request. Requests with URLs that match a triggering pattern in `InterceptedURLs` will generate an `HTTPRequest` event on the instance of `HTMLRenderer`, which can be directed to a callback function in APL. Requests with URLs that do not match a pattern in `InterceptedURLs` or that match a pattern with a 0 in the second column will cause the CEF to push the request out to the network and see whether an external server is able to service it. `InterceptedURLs` allows an APL application to decide how which content it wants to provide, and to what extent it wants to act as a portal for other services that will provide the rest of the data.

1.3 User Events

When a user submits an HTML form for processing, or a user interface component which is being managed by JavaScript code wishes to make a server request, this is also done by making an HTTP Request. These requests will also be directed to the same application callback function. This makes it possible to develop interactive applications where your

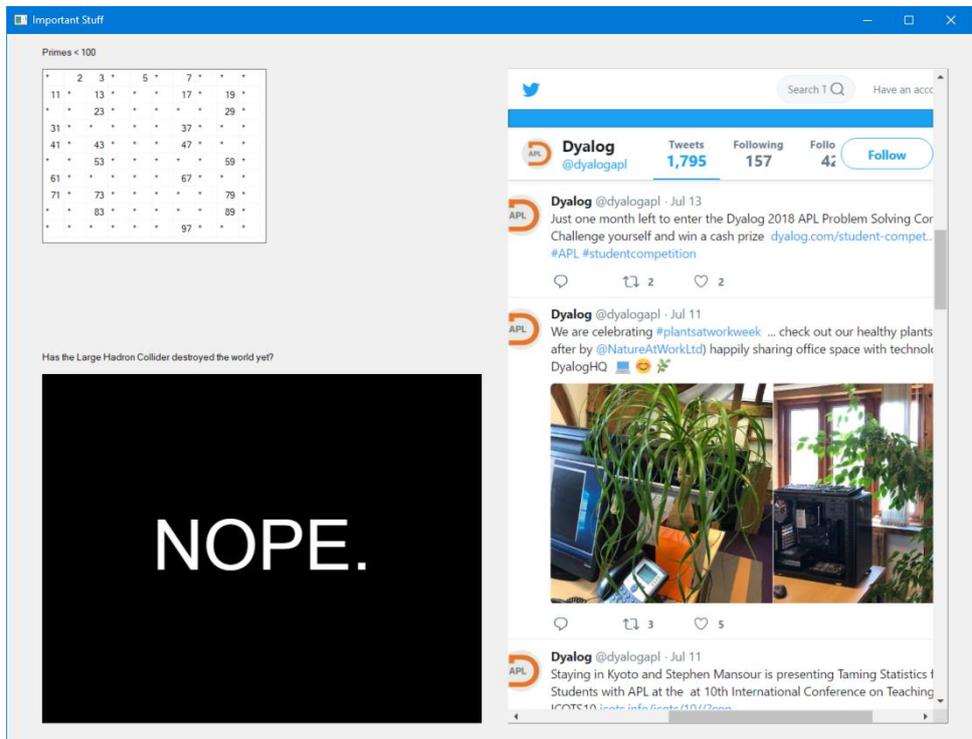
APL code is responding to user input, as well as providing the content of resources needed to render the UI.

1.4 An Example of a Portal

The following code illustrates how HTMLRenderer objects can be used as children of normal `WC` forms under Microsoft Windows. By setting the `AsChild` property of an `HTMLRenderer` object to 1, we request that the window be embedded as a sub-form of another window.

```
'f1'WC'Form' 'Important Stuff' ('Coord' 'ScaledPixel')('Size' 820 1100)
)copy dfns pco
'f1.label1' WC 'Label' 'Primes < 100' (10 40)
'f1.primes' WC 'Grid' ('*' @ (0pco) 10 10pt100) ('Posn' 40 40)
f1.primes.(TitleHeight TitleWidth CellWidths Size)+0 0 25 (200 255)
'f1.label2' WC 'Label' 'Has the Large Hadron Collider destroyed the world yet?' (360 40)
'f1.areWeStillHere' WC 'HTMLRenderer' ('ASChild' 1) ('Posn' 390 40)('Size' 400 500)
f1.areWeStillHere.URL←'http://hasstheLargeHadronColliderDestroyedTheWorldYet.com'
twitter←'a class="twittertimeline" href="https://twitter.com/dyalogapl">'
twitter←'Tweets by dyalogapl</a>'
twitter←'script async src="//platform.twitter.com/widgets.js" charset="utf-8"></script>'
'f1.twitter' WC 'HTMLRenderer' ('AsChild' 1) ('Posn' 40 570)('Size' 750 500)
f1.twitter.HTML←twitter
```

The result can be seen below; a form that contains a Windows grid showing prime numbers between 1 and 100 as well as provides live feeds from two external sites. Note that no callbacks have been assigned and no URLs are indicated to be intercepted; in this case the `HTMLRenderer` always goes to the network to satisfy requests for data.



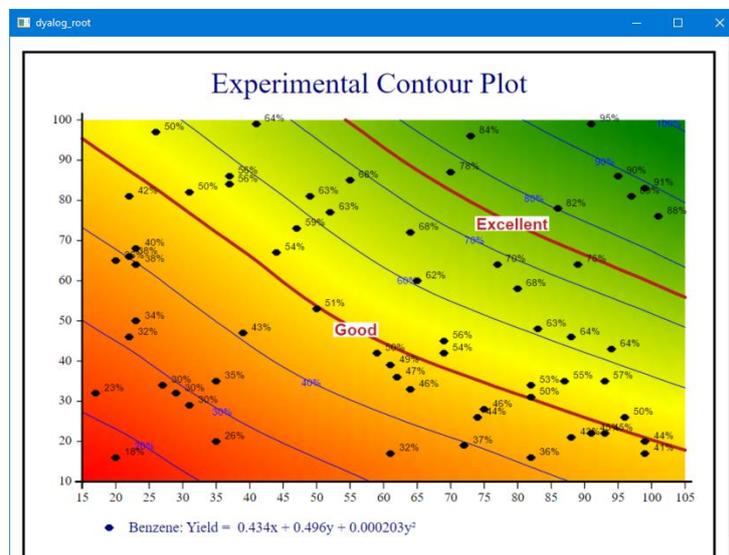
2 Simple Examples

2.1 Render a SharpPlot chart

```
)LOAD sharpplot
saved...
```

```
'HR' □WC 'HTMLRenderer'
```

```
HR.HTML←#.Samples.Contour.RenderSvg #.SvgMode.FixedAspect
```



2.2 An application with 2 Pages

The function on the next page creates a very simple application with 2 pages: A home page called main and another page called clicked which is displayed if the user follows a link. Initialise the application by calling myapp with an empty right argument; this will cause it to create a namespace containing all the resources, and then create an HTMLRenderer and set the URL property so that it navigates to the first page – and itself as the callback function.

If called with a non-empty argument, the function handles callbacks. It verifies whether the request is for a page within its own domain and that a variable by that name exists; if all is well it returns the value of that variable as the response to the request.

```

▽ r←myapp args;event;obj;operation;intercept;scode;stext;mime
      ;url;header;postdata;aproot;page;requested;method
[1] A Serve up a small application
[2]
[3]   aproot←'http://myapp/'
[4]
[5]   :If 0=#args A Setup
[6]     #.MyApp←⎕NS''
[7]     #.MyApp.main←'Hello APLers<br/>Click <a href="clicked">here</a>!'
[8]     #.MyApp.clicked←'Thank You!<br/>Click <a href="main">to go back...</a>!'
[9]     event←'Event' 'HTTPRequest' 'myapp'
[10]    intercept←1 2ρ(aproot,'*')1 A intercept all URLs beginning with our aproot
[11]    'hr'⎕WC'HTMLrenderer'('Size' 150 300)('Coord' 'ScaledPixel')
      ('InterceptedURLs'intercept)event
[12]    hr.URL←aproot,'main' A Off we go!
[13]    :Return
[14]  :EndIf
[15]
[16] (obj event operation intercept scode stext mime url header postdata method)←11↑args
[17] requested←url A remember this
[18]
[19] :If intercept←aproot≡(≠aproot)↑url A Validate domain (not really needed in v17.0)
[20]   page←(≠aproot)↓url
[21]
[22]   :If 2=MyApp.⎕NC page A Do we have a variable with the name of the requested page?
[23]     (scode stext mime)←200 'OK' 'text/html' A Yes
[24]     postdata←MyApp$page A Return the value of the variable as output
[25]
[26]   :Else
[27]     (scode stext)←404 'Page not found' A Aww shucks
[28]     postdata←'Page not found'
[29]   :EndIf
[30]
[31]   url←'' A Not doing anything clever
[32]   header←'Cache-control: no-cache' A Always refresh these pages
[33]   r←(obj event operation intercept scode stext mime url header postdata)
[34] :EndIf
[35]
[36] ⎕←((1+intercept)→'[pass]')(6↑$scode)), ' ',requested
▽

```

2.3 A Form with a Button

Define a callback function:

```

▽ r←my_first_callback args;obj;event;operation;scode;stext;mime
      ;url;header;postdata;intercept;method
[1] A Our first HTTPRequest callback function
[2]
[3] (obj event operation intercept scode stext mime url header postdata method)←11↑args
[4]
[5] intercept←1 A Intercept this call
[6] (scode stext mime)←200 'OK' 'text/html' A HTTP success code
[7] url←header←'' A Nothing clever at all
[8] postdata←'Thank you!' A Data
[9]
[10] r←(obj event operation intercept scode stext mime url header postdata)
▽

```

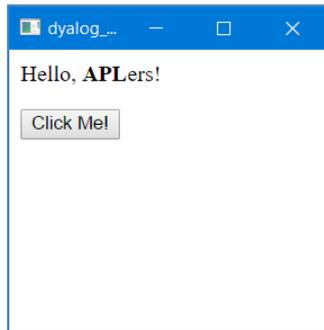
Now, define a form and set up the callback:

```

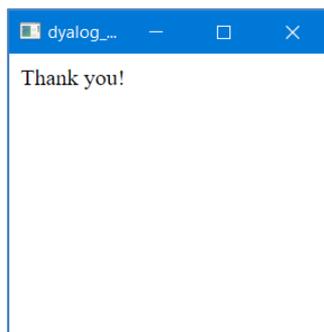
'hr' ⎕WC 'HTMLRenderer' ' <p>Hello, <b>APL</b>ers!</p>'
hr.(Coord Size Posn)←'Pixel'(300 300)(20 20)
hr.HTML,+<form action="#"><button>Click Me!</button></form>'
hr.onHTTPRequest←'my_first_callback'
hr.InterceptedURLs←1 2ρ'*'1 A intercept all requests

```

The form should look like this:



If you click on the button, the content should be replaced:



Note that, if your HTML references other resources such as CSS or JavaScript files, images etc., each one will cause a callback.

2.4 Using `HttpUtils` with `HTMLRenderer`

`HttpUtils` is a utility namespace provided with Dyalog APL v16.0 and later. It contains classes and functions for processing and formatting HTTP request and response messages. `HttpUtils` is designed to work with `HTMLRenderer` and with Conga¹ 'HTTP' mode.

`HttpUtils` is distributed in the `/Library/Conga/` folder in your Dyalog installation and can be loaded using the `SALT Load` command. Both of the following statements will load `HttpUtils`, though the latter is suitable for running under program control.

```
]load HttpUtils  
⌕SE.SALT.Load 'HttpUtils'
```

`HttpUtils` is maintained in the `library-conga` Dyalog GitHub repository found at <https://github.com/Dyalog/library-conga>. There you can see the revision history and you may participate in the development community by reporting issues and by posting questions and suggestions.

The following example shows a simple HTML form with 2 input fields and a submit button. The callback is processed using the `HttpRequest` and `HttpResponse` classes found in `HttpUtils`.

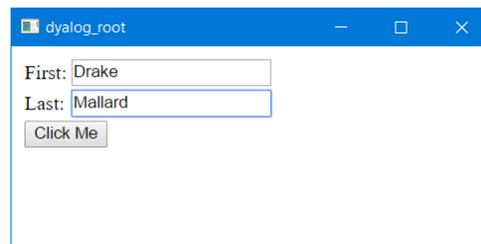
¹ Conga is the Dyalog TCP/IP utility library – HTTP mode was introduced in Conga version 3.0

```

▽ r←SimpleForm args;evt;html;req;resp;who;int
[1] :If 0εargs A setup
[2]   html←'<form method="post" action="SimpleForm"><table>'
[3]   html,+<'<tr><td>First: </td><td><input name="first"/></td></tr>'
[4]   html,+<'<tr><td>Last: </td><td><input name="last"/></td></tr>'
[5]   html,+<'<tr><td colspan="2"><button type="submit">Click Me</button></td></tr>'
[6]   html,+<'</table></form>'
[7]   evt←'Event' 'HTTPRequest' 'SimpleForm'
[8]   int←'InterceptedURLs'(1 2p'*' 1)
[9]   'hr'⊞WC'HTMLRenderer'('HTML'html)('Coord' 'ScaledPixel')('Size' 400 400)int evt
[10]  :Return
[11] :Else      A handle the callback
[12]   req←NEW #.HttpUtils.HttpRequest args      A create a request from the callback data
[13]   resp←NEW #.HttpUtils.HttpResponse args A create a response based on the request
[14]   who←req.(FormData⊞Get)''first' 'last'      A req.FormData has the data from the form
[15]   who←ε' ',who
[16]   resp.Content←'<h2>Welcome',who,'!</h2>' A set the content for the response page
[17]   r←resp.ToHtmlRenderer                      A and send it back
[18] :EndIf
▽

```

Running `SimpleForm` displays the form. After filling in the form and clicking the button, `SimpleForm` is called again as the callback function for the `HTTPRequest` event, but this time `args` is non-empty and the callback portion lines [12-17] are executed.



```
[12] req←NEW #.HttpUtils.HttpRequest args      A create a request from the
callback data
```

The `HttpRequest` constructor accepts an argument of `HTMLRenderer` callback data and will parse and extract the various bits of the HTTP message into a more useful and accessible format.

```
[13] resp←NEW #.HttpUtils.HttpResponse args A create a response based on
the request
```

We create a response object to send back to `HTMLRenderer`. Like `HttpRequest`, the `HttpResponse` constructor also accepts an argument of the `HTMLRenderer` callback data.

```
[14] who←req.(FormData⊞Get)''first' 'last'      A req.FormData has the data
from the form
```

The `HttpRequest` class has extracted the HTML form field values into `FormData`. The values are retrievable by their field names in the HTML form, in this case 'first' and 'last'. Refer to lines [3-4] in `SimpleForm` to see where the field names were originally assigned.

```
[15]   who←ε' ',who
[16]   resp.Content←'<h2>Welcome',who,'!</h2>' A set the content for the
response page
```

We now set `Content` in the response to be our new content for the page. The default content type is 'text/html', but other content types can be specified as appropriate for your application.

```
[17]   r←resp.ToHtmlRenderer                      A and send it back
```

Finally, the response's `ToHtmlRenderer` method formats and populates a result appropriate for the callback and our friendly message is displayed.



3 Generating HTML

To use the HTMLRenderer, you either need to be able to produce HTML and associated documents, or allow HTTP requests to pass through, as demonstrated in the example in chapter 1.

Dyalog provides a number of tools to help you generate HTML.

SharpPlot

The SVG data produced by the RenderSVG method can be assigned directly to the HTML property of an HTMLRenderer object. The CEF accepts SVG in place of HTML and is able to render it without further intervention. You can also use the various Save... functions in SharpPlot to save graphs in SVG or other formats, and link to them using an HTML `img` tag.

WC2 – HTML Creation Library

WC2 is a library to assist in creating HTML content. Originally a part of MiServer, WC2 is designed to enable you to create HTML that can be run locally with HTMLRenderer or on the net with MiServer – without changing your code. WC2 contains APL code that is able to generate HTML, CSS and JavaScript based widgets based on the HTML5 widget set, Syncfusion controls (which are bundled with Dyalog), jQueryUI and a other third-party widgets. WC2 is currently under development with an expected release in the Fall of 2018. To illustrate the WC2 style of coding, the following code should produce a form with two input fields and a button:

```
page←NEW HtmlRenderer
page.Add _.title 'Hello World!'
page.Add _.Style 'body' ('font-family' 'Verdana')
page.Add _.h3 'Hello World!'
form←page.Add _.Form
'fn' form.Add _.Input 'text' 'Drake' 'First Name: '
'ln' form.Add _.Input 'text' 'Mallard' ' :Last Name' 'right'
p1←'p1' form.Add _.p ''
b1←'b1' form.Add _.Button 'Press Me'
b1.style←'color:purple'
```



We will make announcements when WC2 is available; contact Dyalog if you would like to participate in the design and testing of these components.

4 Technical Overview

The HTML Renderer is implemented using the Chromium Embedded Framework (CEF); for more information on CEF visit

https://en.wikipedia.org/wiki/Chromium_Embedded_Framework.

5 Dyalog GUI Implementation for HTMLRenderer

5.1 Properties

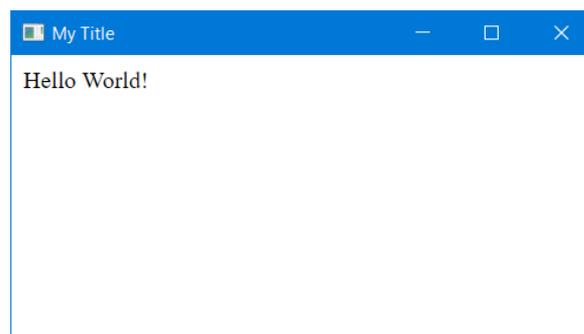
As HTMLRenderer is an object in the Dyalog GUI framework, it has many of the expected properties for a `GUI` control. The properties for HTMLRenderer are found in table 1, with properties specific to HTMLRenderer highlighted in red.

Table 1. HTMLRenderer properties

Type	HTML	Posn
Size	URL	Coord
Border	Visible	Event
Sizeable	Moveable	SysMenu
MaxButton	MinButton	Data
Attach	Translate	KeepOnClose
AsChild	InterceptedURLs	MethodList
ChildList	EventList	PropList

Note that unlike many other `GUI` controls, HTMLRenderer does not have a `Caption` property to set the caption in the title bar. The title bar caption is set by including a `<title>` element within the `<head>` element in the HTML for the page. For example:

```
<head><title>My Title</title></head>
<body>Hello World!</body>
```



5.2 Properties Specific to HTMLRenderer

HTML

The `HTML` property is a character vector of the content rendered in the object. The interpreter does not perform any pre-processing of the text. As such, it must be properly formed HTML using single-byte (`CHAR 80`) character data, including any necessary escaping and encoding.

NOTE: Typically, you will need to UTF-8 encode any text outside the Unicode range 0-127.

URL

The `URL` property is a character vector representing the "root" URL of the object. If not specified, 'dyalog_root' is the default value of URL. If subsequent requests for resources are received via the `HTTPRequest` event, the URL element of the event's arguments can be examined to see if it begins with the "root". If so, the content is intended to be provided locally by your application, otherwise, it should be retrieved from the URL element of the argument.

AsChild

This property only has an effect on Microsoft Windows platforms.

The `AsChild` property is a Boolean indicating how the `HTMLRenderer` object should be treated. Possible values are:

- 1 – the `HTMLRenderer` object should be treated as a child of its parent object.
- 0 – the `HTMLRenderer` object should be treated as a top level object similar to how a Form object is treated.

The default is 0.

InterceptedURLs

The `InterceptedURLs` property is a 2-column matrix that specifies whether `HTMLRenderer` will trigger an `HTTPRequest` event for the requested URL. The first column is a wild-carded character scalar or vector containing a pattern to match. The second column is a Boolean indicating whether `HTMLRenderer` should trigger an `HTTPRequest` event for a URL matching the corresponding pattern. `InterceptedURLs` may contain any number of rows. The default is `0 2ρ''` meaning that no URLs will trigger an `HTTPRequest` event.

Examples:

The following will trigger an `HTTPRequest` event for all requested URLs

```
InterceptedURLs ← 1 2ρ '*' 1
```

The following will attempt to retrieve from the net URLs containing '.dyalog.com' and trigger an `HTTPRequest` event for all other requested URLs

```
InterceptedURLs ← 2 2ρ '*.dyalog.com*' 0 '*' 1
```

5.3 Events

The events for `HTMLRenderer` are found in table 2, with events specific to `HTMLRenderer` highlighted in red.

Table 2. *HTMLRenderer events*

Close	Create	HTTPRequest
-------	--------	--------------------

5.4 Events Specific to HTMLRenderer

An `HTTPRequest` event is raised whenever content is required that is not provided by the HTML property. This could be generated by a form submission, clicking on a hyperlink, an AJAX request or a link to a resource like a stylesheet, image or JavaScript file.

The event message reported as the result of `□□DQ`, or supplied as the right argument to your callback function, is a 11 element vector as described in table 3.

NOTE: the event message only had 10 elements in version 16.0. Application code should not assume a specific length for this, or indeed any other event messages.

Table 3. Explanation of the 11-element vector *HTTPRequest* event message

[1]	HTMLRenderer object name or reference
[2]	Event name 'HTTPRequest'
[3]	Constant 'ProcessRequest'
[4]	0
[5]	0
[6]	''
[7]	''
[8]	Requested URL
[9]	HTTP Request Headers
[10]	HTTP Request Body
[11]	HTTP Method (new in version 17.0): Typically 'GET' or 'POST', but other methods may occur.

When preparing a response, elements of the event message need to be updated. Specifically:

- [4] : set to 1 if you will handle the request by updating other elements of the event message.
- In a typical scenario, you will check whether the requested URL in [8] begins with the "root" URL:
- If it does, then your application will supply the content of the response. In this situation, update the appropriate elements of the event message, setting element [4] to 1 and return.
 - If it does not, then the request is for some external resource. Return without changing any elements of the event message and HTMLRenderer will attempt to retrieve the requested resource.
- [5] : set to the HTTP status code for the response. Success is indicated by code 200.
 - [6] : set to the HTTP status message for the response. Success is indicated by the message 'OK'.
 - [7] : set to the MIME type of the response. For sending HTML, the MIME type is 'text/html'.
 - [9] : set to any HTTP message headers necessary for the response.
 - [10] : set to the body of the response. Typically this will be HTML.

6 Debugging HTMLRenderer

Chromium's developer tools can be used to inspect and debug the rendered HTML content.

To use Chromium's developer tools

1. Start the Dyalog interpreter with a command line parameter of `-remote-debugging-port=xxxxx` where `xxxxx` is the port number to use to connect to HTMLRenderer.
2. Start the HTMLRenderer application.
3. Open a Google Chrome browser and navigate to `http://127.0.0.1:xxxxx` where `xxxxx` is the port number you specified in step 1.

7 Running HTMLRenderer under a Windows Runtime Application

To run HTMLRenderer under a Windows runtime interpreter (dyalogrt.exe) you should:

1. Create your runtime environment as described in the Dyalog for Microsoft Windows Installation and Configuration Guide
2. Copy the following files from the Dyalog installation folder into the same folder as the dyalogrt.exe.

AplWrapper.dll
http.dll
HttpInterceptor.dll
cef.pak
cef_100_percent.pak
cef_200_percent.pak
cef_extensions.pak
chrome_elf.dll
d3dcompiler_43.dll
d3dcompiler_47.dll
devtools_resources.pak
icudtl.dat
libcef.dll
libEGL.dll
libGLESv2.dll
locales/*
natives_blob.bin
snapshot_blob.bin
widevinecdmadapter.dll